

	TimeSlotStart	Speaker Name	School	Paper Title	TotalTimeAlloted (minutes)
	8:30	Welcome			30
Session Chair: Amy Gooch	9:00	Betsy Williams	Vanderbilt University	Impact of Animation in Teachable Agent Software	10
	9:10	Jerry O. Talton III	University of Illinois, Urbana-Champaign	(None given: Voronoi rasterization and Point-based surface visualization)	10
	9:20	Jing Wang	Vanderbilt University	Just Noticeable Difference for Motion Transitions	20
	9:40	Vidya Setlur	Northwestern University	Vector-based Animation Retargeting	20
	10:00	Nisha Sudarsanam	Washinton University at St. Louis	The Cube Widget: Easy Camera Manipulation Widget	20
	10:20	Animation Discussion			15
	10:35	BREAK (15 minutes)			15
Session Chair: Tom Lechner	10:50	Sangwon Lee	Northwestern University	Interactive fluid: simulating Jackson Pollock's paintings	10
	11:00	Ankit Mohan	Northwestern University	Smart Lighting	10
	11:10	Don Schmidt	University of Illinois, Urbana-Champaign	Automatic Shader Adaptation	10
	11:20	Abhinav Dayal	Northwestern University	Temporally Adaptive Frameless Rendering	20
	11:40	Shaohua Fan	University of Wisconsin	Importance Driven Metropolis Sampling for Photon Mapping	20
	12:00 to 1:30	Lunch BREAK			90
Session Chair: Holger Winnemoeller	1:30	Clement Shimizu	University of Minnesota	Interactive BRDF Design in Global Lighting	20
	1:50	Peter Schmitt	DePaul University	Developing and Benchmarking a Comprehensive Set of Tutorials for High Performance Computing	10
	2:00	Rendering Discussion			15
Session Chair: Ankit Mohan	2:15	Tom Ouyang	Northwestern University	Removing Quantization Artifacts For Digital Cinema Production Using Edge-Constrained Regularization	10
	2:25	Holger Winnemoeller	Northwestern University	Isomap and LLE for Motion Applications	10
	2:35	Sven C. Olsen	Northwestern University	Processing Images and Video for An Expressionist Effect	10
	2:45	BREAK (15 minutes)			15
Session Chair: Conrad Albrecht-Buehler	3:00	Jerry Schnepf	DePaul University	Toward the Digital Representation and Display of Nonmanual Signals in American Sign Language	10
	3:10	Michael Wallick	University of Wisconsin	Magic Boards	20
	3:30	Gleb Bahmutov	Purdue University	Depth Enhanced Panoramas	20
	3:50	Amy Gooch	Northwestern University	Color2Grayscale: Saliency-Preserving Color Removal	20
	4:10	Reynold Bailey, Raquel Bujans, Cindy Grimm	Washinton University at St. Louis	Towards a Perception Based Image Editing System.	20
	4:30	Image Discussion			15
		DAY TWO			
Session Chair: Amy Gooch	8:30	Christoph Vetter	Minn	Texture Synthesis for Flow Visualization	10
	8:40	Minh X. Nguyen	Minn	Geometry Synthesis	10
Session Chair: Vidya Setlur	8:50	Xiaoru Yuan	Minn	Dynamic Sample Distribution on Meshes	10
	9:00	Tom Lechner	Northwestern University	Procedural Modeling of Land Use in Cities	15
	9:15	Pin Ren	Northwestern University	Histograms: Interactive Clustering of Stacked Graphs	10
	9:25	Conrad Albrecht-Buehler	Northwestern University	Visualizing Live Text Streams Using Motion and Temporal Pooling	15
	9:40	Stephen Chenney	University of Wisconsin	Sequential Sampling for Animation Rendering	10
	9:50	Steve Zelinka	University of Illinois, Urbana-Champaign	Surface Modelling With Geodesic Fans	10
	10:00	BREAK (15 minutes)			15
Session Chair: Pin Ren	10:15	Burchan Bayazit	Washinton University at St. Louis	Automated Motion Synthesis for Virtual Choreography	20
	10:35	Nora Alba, Stacey Billups	DePaul University	Considerations for a Fingerspelling Learning Tool	20
	10:55	Jorge Toro and Rosalee Wolfe	DePaul University	CardZort: A Tool to Assist the Organization of Hierarchical Taxonomies in User Interfaces	20
	11:15	Mary Jo Davidson	DePaul University	Toward a Sign Language Learning Tool for Institutional Staff	20
	11:35	Final Wrap-up Discussion			30